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|  | Concept Assignment 1 Submission  PLTW Computer Science CSP Core Training |

# Problem Solving, Collaboration, and Creativity

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|  | Part 1: AP CS Principles Framework |

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| 1. Capture a screenshot of the main page of the AP CS Principles Teacher community and submit it as a deliverable. |
| Replace this text with your response. |

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|  | Part 2: Equity In and Access to CS |

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| 1. Choose a few resources that you think will be particularly useful and explain how you’ll use them to recruit female and minority students into your class. |
| Replace this text with your response. |

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|  | Part 3: Creating with Scratch (Lesson 1.1) |

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| 1. Submit the URL of the Scratch project you completed with your partner. Make sure to set the project to Public. |
| Replace this text with your response. |

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|  | Part 4: Pair Programming, Agile Scrum, and App Inventor (Lesson 1.2) |

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| 1. Submit documentation for your App Inventor Project for Problem 1.2.6: User Stories, Product Backlog, Sprint Task List, and screen captures of your Blocks and Design view. |
| Replace this text with your response. |

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|  | Part 5: Considering Classroom Implications |

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| 1. Write a reflection about the things you’ve learned today. Consider highlighting new things you’ve learned, items you need to consider for implementing this in your classroom, and ideas and suggestions you’ve heard from others. Use the questions in Part 5 of the assignment as prompts, but don’t feel limited or constrained by just those questions. |
| Replace this text with your response. |